

## **Tézisek angol nyelven**

### **Thesis No.1**

Personal Network Management (PNM) changed in quality due to fast progress of new infocommunication technologies and development of enterprise information systems, therefore whole problem field must be approached and managed in a new way.

### **Thesis No.2**

PNM can be inserted as a sub-system to integrated enterprise information systems.

### **Thesis No.3**

Enterprise PNM information system definition and major functions created.

### **Thesis No.4**

User interface of PNM systems based on synergy of three fields : world of games, geographic information systems (GIS) and object-oriented thinking, and it have to be connected to various domains, different problem logics and it have to give the possible biggest operational area to the user.

### **Thesis No.5**

HyperPNM user interface created, it is an object-oriented base with new unified concept of handling various PNM specific objects and functions.

### **Thesis No.6**

New operational model of PNM created, it consists mutual pairs of PNM activities and information technology solutions.

### **Thesis No.7**

Definition, taxonomy, ranking and rating methodology of mobile value-added services created.

### **Thesis No.8**

PNM Service Platform intruduced to create PNM-based value-added mobil services.